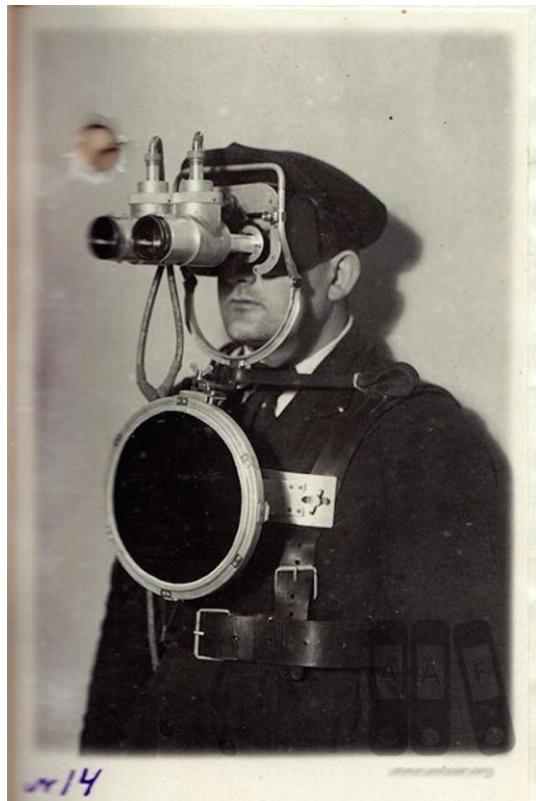


## Weird Science Gadget: Night Vision Goggles



**Night Vision Goggles** are a cumbersome headset mounted on a leather harness with a large disk worn across the chest. The disk projects a beam of infra-red light, illuminating the target, which is then visible through the headset.

When worn, this device allows the user to see in complete darkness to a range of 50 yards without being detectable by other individuals (unless they are similarly equipped). Movement is hampered whilst wearing this device: **subtract 2 points from Move**, and apply a **penalty die** to **melee, Dodge, ranged combat, Climb, Jump** or any other physical activity.

**To build:** parts cost \$250, requires 1d10+5 days, and a successful combined **Electrical Repair** and **Mechanical Repair** roll.

*This is a basic project intended for apprentice Weird Science gadgeteers. Devices such as the one pictured were created by non-Pulp inventors during the 1930s. Perhaps the Pulp Hero assisted one such famous inventor, Kalman Tihanyi, during his time in Berlin (1928) or London (1929)?*